

What I like	To make it perfect
Lots of good, interesting discussions	I think the same can be done with less “poker games”. Just do the second one and have more discussion
The ideas – original The slides (nice) The speaker The talks provoked by the game	Suggest more tricks to try
Good workshop, nice new tool	
Great balance between information and doing practice	Our team was pretty small in the exercise, the discussion was very easy
Another insight on prioritizing stories Situation with multiple customers handled	Group of 3 = too small Lake developer stories part of the backlog (f.i. setting up a build server)
Priority poker with different stakeholders is a fresh and interesting idea to me	
Interesting matter Interactive session	
Quicker way to discuss priorities than just talk	
Practical exercises Some discussions that were good	