What I like	To make it perfect
The role playing approach	My feeling is that the learning remains a bit implicit… you would need a personal retrospective to make them explicit
Active. Funny. Helps to think about the way I lead my retrospective	It would perhaps be more useful to work a common retrospective instead of a crisis
Everything!	Seed the facilitators with different specified root cause analysis tools to use?
Great simulation of what happens in a real retrospective Very well planned & executed	Explain the problem to the other participants (fixed in a second round) Have all the players go out of the room and explain the roles of the participants (or at least what the roles are at a structural level)
Interaction, how to act on the different situations, importance of body language Amazing how Italian person can read body language of Dutch group!	
All groups work on same example, so easy to compare and learn	
Interactive, role playing	Have handout with tips for good retrospective so we can use it in real life
Lively, insightful	Make time for the exercises
The whole exercise. The scenario is well thought through Very good!	
Setting Story Limited groups Arriving late (facilitator) at the meeting Great feedback quality The Duck	30 mins more Pass the explanations about tools & technique
Simulation 2 groups in parallel Observer with specific assigned tasks	More time for debriefs Debrief the 2 groups as one big group
Fine examples of totally different nature	Wonder if this is the perfect (speediest) format to convey this amount of knowledge
Very interactive Fun! Very good content	Elaborate some retro techniques Find some use for the non-active crowd

Very interesting insights into the dynamics of a team in crisis. Scenario very realistic	The split into Dutch & English is understandable but unfortunate
Dutch table -> easier Feel the crisis by participating! Different observers! Good story	More time for analysing More time for understanding the facilitator role
Exercises and the experience how fast I can get really really emotionally involved ☺ Good moderation	I think 90 minutes is too short, because I felt that some experiences of the team members (e.g me ☺) could not be expressed any more
	Treat a "crisis" retro like a good audit. In principle focus only on the "now" (snapshot), not on history, which has the danger of turning into blame
Practice retros Hands on	Make clear to facilitator that team is unaware of crisis Handout options (more than one) for the first retro
Game for the anticipators	Might be introduce retrospective meeting first Didn't quite get it
It was an interesting session, especially the observers did a very good job Language is indeed very important if you want to get things done	I thought I would have learned more tips & tricks about how to facilitate difficult retros But I liked it!
Very interactive, good to see things in practice	Really need to stick to people limit and ??? get everyone involved
A lot of interaction Role playing	Give more guidance and feedback at the end. Reserve some time to have a roundup with comments for all people present
Interactive play/acting of the workshop	More learning how to handle conflict that was created "within the bank". I think it would have been more useful to learn additional retrospective techniques to deal with problems in projects/organisations
Good role play	Say session is limited to 25 persons Interaction with spectators Focus more on retrospective like in the second part Conclusion, Best Practice
I liked being a spectator, gives the overall view	Not 2 sessions in 1 room (background noise) Make the retros longer, put forward many more do's and don'ts
Focus on facilitators	Let the participants rotate through the roles

	Give more concrete feedback and lessons learned of previous sessions
Letting the facilitators do it their own way	State the number of participants upfront
The activity, guided exercise	My expectations were different Guess more can be learnt by actively participating in meeting/exercise rather than just observing I was expecting different techniques explained
All groups work on one case Intuitive and spontaneous running o f the session	
It was funny	
It was fun I learned that I'm not doing too badly on retrospectives	The presenters could have pointed out a few more things We did observations but didn't really draw conclusions